

## NOVICE, LIMITED, GREEN & ADVANCED CLASS

## NRCHA Pattern 5 / ~~RMBA Pattern 2~~

Reining pattern counts for 1/3 of total score.

### Reining Pattern

*works best if cattle & rider enter from same end of arena*

- 1) Start at end of arena, Run past center marker, stop, back up at least 10 feet.
- 2)  $\frac{1}{4}$  turn to the left. Complete 2 circles to the left. First circle large and fast; second circle small and slow. Change leads at center of arena.
- 3) Complete 2 circles to the right. First circle small and slow; second circle large and fast. Change leads at the center of arena.
- 4) Continue around end of arena without breaking gait or changing leads; run down center of arena past end marker; execute a square sliding stop.
- 5) Complete 3  $\frac{1}{2}$  spins to the right.
- 6) Run down center of arena past end marker; execute a square sliding stop.
- 7) Complete 3  $\frac{1}{2}$  spins to the left. Hesitate to show completion of pattern.

Call for cow

