

YOUTH CLASS – ADVANCED LEVEL

Pattern 2

Reining pattern counts for 1/3 of total score.

Reining Pattern

- 1) Trot along perimeter to center of arena
- 2) Sidepass each direction at least 6 feet
- 3) Pick up the right lead and lope 1 small circle to the right
- 4) At center of arena, perform a simple lead change (drop to trot), picking up the left lead and lope 1 small circle to the left
- 5) At center of arena, change leads (either simple or flying), loping 1 large, faster circle to the right
- 6) At center of arena, change leads (either simple or flying), loping 1 large, faster circle to the left
- 7) Continue on left lead around end of arena; do not close circle
- 8) Stop past center
- 9) Back at least 10 feet
- 10) Complete one full spin to the right; one full spin to the left
- 11) Pause to show completion of pattern

Call for cow

