

## YOUTH CLASS – BEGINNING LEVEL

### Pattern 2

Reining pattern counts for 1/3 of total score.

#### Reining Pattern

- 1) Trot along perimeter to center of arena
- 2) Stop
- 3) Do one complete forehand turn each direction
- 4) Trot one small circle to the right
- 5) Trot one small circle to the left
- 6) At center of arena, pick up the right lead; lope 2 circles, the 1<sup>st</sup> circle large and moderate speed, the 2<sup>nd</sup> circle medium size and slow
- 7) At center of arena, perform a simple (drop to trot) lead change
- 8) Pick up the left lead; lope 2 circles, the 1<sup>st</sup> circle large and moderate speed, the 2<sup>nd</sup> circle medium size and slow
- 9) Stop at center of arena; back at least 10 feet
- 10) Pause to show completion of pattern

Call for cow

