

PATTERN 11

nrcha- 11

Ground Work:

- [1] Open gate, lead horse into arena, close gate
- [2] Pick up left front foot then left hind foot
ADVANCED HORSES- pick up all 4 feet
- [3] Mount horse, begin reining pattern

Reining Work: - 1/3 overall points:

Upon completion, call for cow

Cow Work: 1/3 overall points :

- [1] Box cow at end of arena, turning at least once each way

- [2] Ease cow down fence between barrel and fence

[2 tries max, cannot come through back side Of barrel and fence

ADVANCED HORSES -Run cow down fence Turning cow both ways on fence

Circling : circle cow at least 360* each way in center of arena OR

Roping : rope with break-away Hondo; max 2 Tries; - head must pass through loop

Judge will whistle rider off when run is complete or if rider loses control of cow - judges discretion

Trail Work: 1/3 overall points - ground & trail

- [1] Go to slicker , place slicker across saddle, ride A small circle {walk or trot}. Replace on fence

- [2] Go to log, drag log in a circle {walk or trot}, Replace log at fence

ADVANCED HORSES - Put slicker on , ride to log {while wearing slicker}, drag log {walk or Trot} turn and face log, return log to fence, then return slicker

NO LOG PULL FOR NOVICE

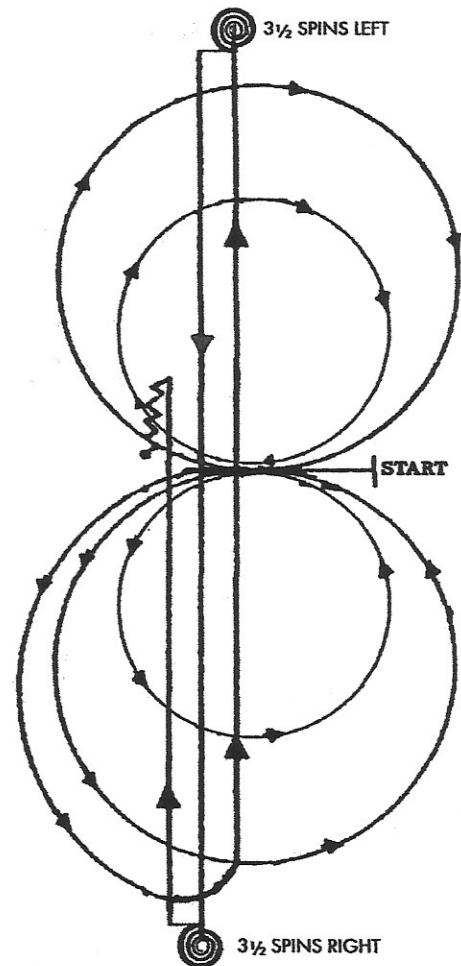
- [3] Open gate , ride through, close gate

- [4] Cross bridge

- [5] Walk or trot over ground poles

Judging is complete

PATTERN 11



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the left lead complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
2. Complete 2 circles to the right, the first large and fast, the second small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of the arena past the end marked, execute a square sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 3 1/2 spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.